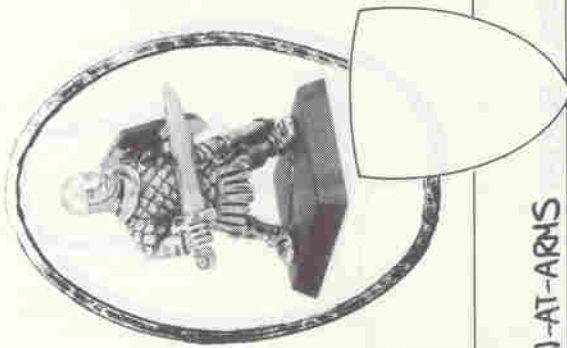


START	CURRENT
WEAPON SKILL	7
BOW SKILL	4
STRENGTH	6
TOUGHNESS	6



START	CURRENT
SPEED	7
BRAVERY	7
INTELLIGENCE	7
FATE	0
WOUNDS	3

NAME:
RACE: HUNAN MAN-AT-ARMS

HAND TO HAND	TARGET WPN SKILL	1	2	3	4	5	6	7	8	9	10	11	12
COMBAT	HIT ROLL	2	2	3	4	5	6	7	8	9	10	10	10

RANGED	RANGE	1-3	4-12	13-24	25-36	37+
COMBAT	HIT ROLL	8	9	10	11*	12*

WEAPONS

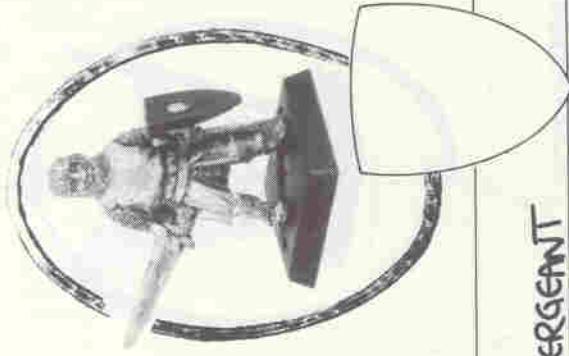
HALBERD	RANGE	N/A	DAM/DICE	FUMBLE	CRITICAL
			4	1-2	11-12

ARMOUR

LEATHER	BOW SKILL	TOUGHNESS	SPEED
SHIELD	-1	+1	-1
TOTAL	-2	+2	-1

EQUIPMENT * NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS RANGE

START	CURRENT
WEAPON SKILL	8
BOW SKILL	7
STRENGTH	6
TOUGHNESS	7



START	CURRENT
SPEED	8
BRAVERY	7
INTELLIGENCE	7
FATE	1
WOUNDS	3

NAME:
RACE: HUNAN SERGEANT

HAND TO HAND	TARGET WPN SKILL	1	2	3	4	5	6	7	8	9	10	11	12
COMBAT	HIT ROLL	2	2	2	3	4	5	6	7	8	9	10	10

RANGED	RANGE	1-3	4-12	13-24	25-36	37+
COMBAT	HIT ROLL	7	8	9	10	11*

WEAPONS

SWORD	RANGE	N/A	DAM/DICE	FUMBLE	CRITICAL
			4	1	12

ARMOUR

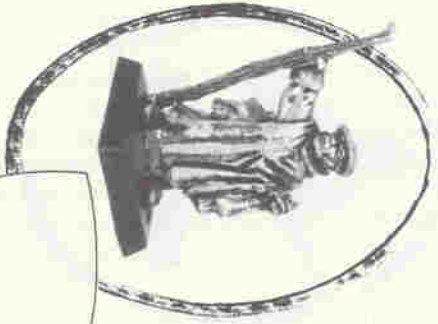
CHAIN MAIL	BOW SKILL	TOUGHNESS	SPEED
SHIELD	-1	+2	-2
TOTAL	-2	+3	-2

EQUIPMENT * NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS RANGE

NAME: _____

RACE: WIZARD'S APPRENTICE

WEAPON SKILL	START	CURRENT	WEAPON SKILL	START	CURRENT
4	○	○	8	○	○
BOW SKILL	5	○	BRAVERY	7	○
STRENGTH	4	○	INTELLIGENCE	8	○
TOUGHNESS	4	○	FATE	1	○
			WOUNDS	3	○



HAND TO HAND COMBAT	TARGET WPN SKILL	RANGE											
		1	2	3	4	5	6	7	8	9	10	11	12
HIT	ROLL	3	4	5	6	7	8	9	10	10	10	10	10
RANGED COMBAT	RANGE	1-3	4-12	13-24	25-36	37+							
HIT	HIT ROLL	7	8	9	10	11*							

WEAPONS	DAGGER	RANGE	DAM.DICE	FUMBLE	CRITICAL

ARMOUR	TOTAL	BOW SKILL	TOUGHNESS	SPEED

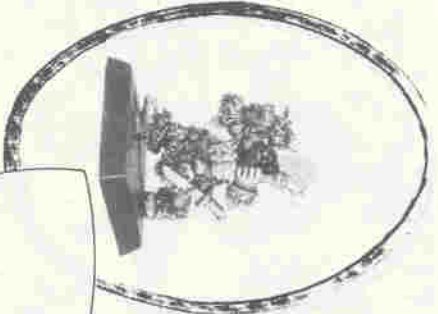
EQUIPMENT

*NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS SPELL BOOK - 1 SPELL
1 SPELL COMPONENT

NAME: _____

RACE: DWARF TROLL SLAYER

WEAPON SKILL	START	CURRENT	WEAPON SKILL	START	CURRENT
8	○	○	6	○	5
BOW SKILL	5	4	BRAVERY	10	○
STRENGTH	6	○	INTELLIGENCE	6	○
TOUGHNESS	7	8	FATE	1	○
			WOUNDS	4	○



HAND TO HAND COMBAT	TARGET WPN SKILL	RANGE											
		1	2	3	4	5	6	7	8	9	10	11	12
HIT	ROLL	2	2	2	3	4	5	6	7	8	9	9	10
RANGED COMBAT	RANGE	1-3	4-12	13-24	25-36	37+							
HIT	HIT ROLL	8	9	10	11*	12*							

WEAPONS	2-HANDED AXE	RANGE	DAM.DICE	FUMBLE	CRITICAL

ARMOUR	TOTAL	BOW SKILL	TOUGHNESS	SPEED

EQUIPMENT

*NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS RANGE

START CURRENT
WEAPON SKILL
 8

BOW SKILL
 4

STRENGTH
 5

TOUGHNESS
 6

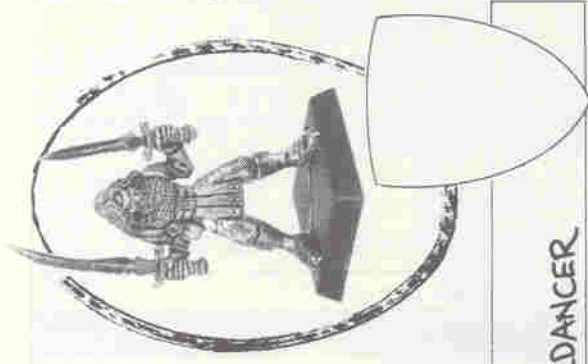
START CURRENT
SPEED
 10

BRAVERY
 8

INTELLIGENCE
 7

FATE
 1

WOUNDS
 4



NAME:
 RACE: ELF WARDANCER

HAND TO HAND COMBAT	TARGET WPN SKILL		1 2 3 4 5 6 7 8 9 10 11 12											
	HIT ROLL	ROLL												
	2	2	2	2	3	4	5	6	7	8	9	10	11	12

RANGED COMBAT	RANGE		1-3 4-12 13-24 25-36 37+												
	HIT ROLL	ROLL													
	8	8	9	10	11*	12*									

WEAPONS	RANGE		DAM/DICE		FUMBLE		CRITICAL	
	WEAPON	ROLL	DAM	DICE	FUMBLE	CRITICAL		
	SWORD		N/A	3	1	12		

ARMOUR	BOW SKILL		TOUGHNESS		SPEED	
	WEAPON	ROLL	TOTAL	MOD	START	END

EQUIPMENT

*NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS RANGE

START CURRENT
WEAPON SKILL
 8

BOW SKILL
 7

STRENGTH
 6

TOUGHNESS
 7

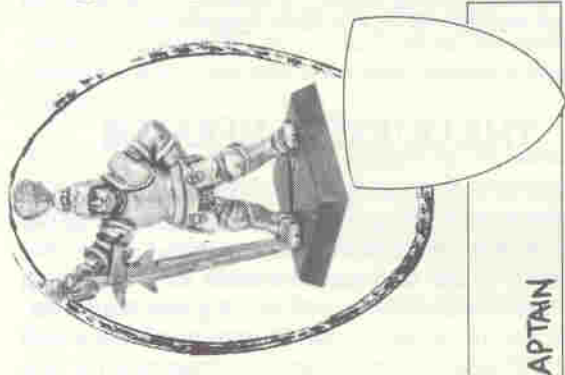
START CURRENT
SPEED
 8

BRAVERY
 8

INTELLIGENCE
 7

FATE
 1

WOUNDS
 4



NAME:
 RACE: HUMAN CAPTAIN

HAND TO HAND COMBAT	TARGET WPN SKILL		1 2 3 4 5 6 7 8 9 10 11 12											
	HIT ROLL	ROLL												
	2	2	2	2	3	4	5	6	7	8	9	10	11	12

RANGED COMBAT	RANGE		1-3 4-12 13-24 25-36 37+											
	HIT ROLL	ROLL												
	7	8	9	10	11*									

WEAPONS	RANGE		DAM/DICE		FUMBLE		CRITICAL	
	WEAPON	ROLL	DAM	DICE	FUMBLE	CRITICAL		
	SWORD		N/A	4	1	12		

ARMOUR	BOW SKILL		TOUGHNESS		SPEED	
	WEAPON	ROLL	TOTAL	MOD	START	END
	CHAIN MAIL					
	SHIELD					
	TOTAL		-2	+3	-2	

EQUIPMENT

*NOTE: IMPOSSIBLE TO SCORE A CRITICAL HIT AT THIS RANGE